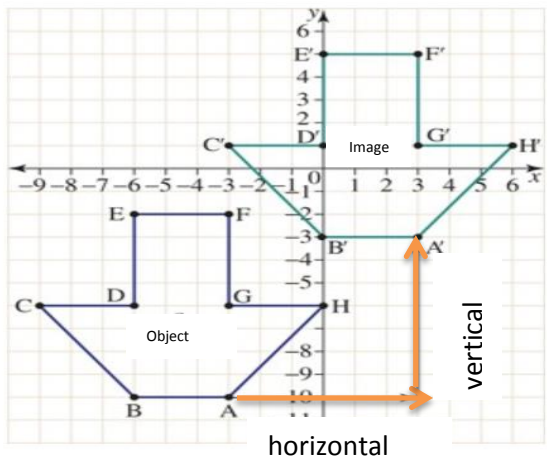


AusVELS 7.0 *Students will be able to describe translations in an axis on the Cartesian Plane.*

*****Ensure a worksheet on coordinates is given to students prior to this lesson.**

Step 1	<p>Write out the question.</p> <p>Include a clear and labelled diagram of the shapes – object and image - on the labelled Cartesian Plane.</p> <p>Indicate</p> <ul style="list-style-type: none">➤ A translation is the movement of an object up, down, left or right.➤ The original shape is called the <u>object</u>.➤ The translated shape is called the <u>image</u>.➤ The translation symbols can be written as: R = Right U = UP D = Down L = Left➤ Translations to the right are treated as positive.➤ Translations to the left are treated as negative.➤ Translations down are treated as negative.➤ Translations up are treated as positive.➤ A vertex is where two lines meet.	 <p>Describe the translation of object ABCDEFGH to image A'B'C'D'E'F'G'H'.</p>																
Step 2	<p>List the co-ordinates of each vertex in the <u>object</u>.</p> <p>List the co-ordinates of each vertex in the <u>image</u>.</p> <p>Indicate</p> <ul style="list-style-type: none">➤ Co-ordinates are written in brackets separated by a comma.	<table><tr><td>A (-3, -10)</td><td>B (-6,-10)</td><td>C (-9,-6)</td><td>D (-6,-6)</td></tr><tr><td>E (-6, -2)</td><td>F (-3, -2)</td><td>G(-3, -6)</td><td>H (0, -6)</td></tr><tr><td>A' (3, -3)</td><td>B (0, -3)</td><td>C' (-3, 1)</td><td>D' (0, 1)</td></tr><tr><td>E' (0, 5)</td><td>F' (3, 5)</td><td>G'(3, 1)</td><td>H' (6, 1)</td></tr></table>	A (-3, -10)	B (-6,-10)	C (-9,-6)	D (-6,-6)	E (-6, -2)	F (-3, -2)	G(-3, -6)	H (0, -6)	A' (3, -3)	B (0, -3)	C' (-3, 1)	D' (0, 1)	E' (0, 5)	F' (3, 5)	G'(3, 1)	H' (6, 1)
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E' (0, 5)	F' (3, 5)	G'(3, 1)	H' (6, 1)															
Step 3	<p>Select any vertex of the original shape ABCDEFGH. Label corresponding point on the image as A'.</p> <p>Indicate</p> <ul style="list-style-type: none">➤ The vertex A is a good choice since it is on the grid line & the co-ordinates are easy to identify.	<p>See Step 1 diagram.</p> <p>Point selected is A (-3, -10).</p>																
Step 4	<p>From A draw a horizontal line until it is directly below A' then draw a vertical line so it meets A'.</p> <p>Include these two lines on the original diagram from Step 1.</p>	<p>See Step 1 diagram.</p>																
Step 5	<p>Count the number of units the vertex A has moved across to the right in the positive direction.</p> <p>Count the number of units vertex A has moved up in the positive direction.</p> <p>Record the translation.</p> <p>Give a final statement to indicate the translation of the object to the image.</p>	<p>A has moved 6 units to the right and then 7 units up.</p> <p>Translation of object ABCDEFGH to image A'B'C'D'E'F'G'H' is: 6 right 7 up (6R 7U).</p>																
Step 6	<p>Check the final translation against other object points. Select at least 3 other vertex points from the object. Check that when the translation is applied to each vertex the correct image vertex is found.</p>	<p>B(-6, -10) translated 6R 7U becomes B'(0, -3)</p> <p>F(-3, -2) translated 6R 7U becomes F'(3,5)</p> <p>D (-6, -6) translated 6R 7U becomes D'(0, 1)</p>																